Gwyddion Tutorial #1

	tutorial_01_initial.gwy [Topography] 1:1 (Gwyddion)	– + ×				
>	0 μm 0.2 0.4 0.6 0.8 1.0 1.0	9.1 nm				
0-		8.0				
3_						
-		7.0				
_		6.0				
0.2		0.0				
		5.0				
		-				
0 -		4.0				
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-		3.0				
-		2.0				
0.6						
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.8		-1.0				
-		-				
		-2.0				
0-		-3.0				
_		-3.7				
(0.890 µm, 0.836 µm): 2.18 nm						

<u>88</u>	tutorial_01.gwy [Filtered Data 13] 1:1 (Gwyddion)	- +
> 0 µm	0.2 0.4 0.6 0.8	1.0 0.33
0-000 5-		0.25
		0.20
		0.15
		0.10
		0.05
0-		-0.00
		-0.05
		-0.10
0.6		-0.15
		-0.20
-		-0.25
.∞ -		-0.30
		-0.35
1.0		-0.40

Basic data correction

Introduction

- In this tutorial we will see basic tools to correct the most obvious defects in your images:
 - Tilt / curvature
 - Height steps
 - Scars
- We will use a single image presenting all of these defects, and apply the tools offered by Gwyddion

Initial data

Let's start with the raw image: an AFM scan of a silicon sample



• There is obviously some tilt and curvature...

Tilt correction

• We can first remove the tilt with a simple click



	tutorial_01_initial.gwy [Topography] 1:1 (Gwyddion)	– + ×				
>	0μm 0.2 0.4 0.6 0.8 1.0 1.0	9.1 nm				
0 µn		8.0				
-		7.0				
0.2		<u>6.0</u>				
-		5.0				
0.4		4.0				
-		3.0				
0.6		2.0				
		1.0				
0.		<u>-</u> 0.0				
8-		-1.0				
- 1		-2.0				
- 0		-3.0				
-		-3.7				
(0.981 µm, 0.760 µm): 0.91 nm						



Curvature correction

- The polynomial background correction will easily remove the curvature
 - Use the smallest polynomial degree to avoid removing actual surface waviness





Data Process

Height steps correction

- Once the background removed, we can notice vertical « fringes »
- Median height line correction is able to remove this on horizontal lines, so we must first rotate de image







Height steps correction

- A simple click removes the steps
- We will need to rotate back the image for the next step







Scars removal

Data Process

- Thin linear artifacts (« scars ») can be removed with the scars removal tool
 - Depending on the scars aspect, the correction can be more or less obvious...



Scars removal

- If you are not convinced, make an image difference !
 - Data Process \rightarrow Multidata \rightarrow Arithmetic



Fourier filtering

- Another method to remove the residual artifacts is to filter them in the Fourier space
- Warning: this can remove actual surface features, and create filtering artifacts !
 - Data Process \rightarrow Correct Data \rightarrow 2D FFT filtering



Fourier filtering

- One can notice 3 vertical lines in the Fourier space representation, these correspond to the scars spatial frequencies
 - Fill the entire space, and isolate the lines with rectangles (uncheck « Snap to origin »)
 - Re-fill the center space to not remove surface features (« Snap to origin » can be useful here)



Fourier filtering

Scars have been successfully removed, however some waves have been created

Result

88		tutorial_01.g	wy [Filtered	Data 13] 1:1	(Gwyddion)		_ + >
>	0 µm	0.2	0.4	0.6	0.8	1.0	0.33 nm
							0.25
-							0.20
0							0.15
2 - -							0.10
							0.05
0.4							-0.00
-							-0.05
-							-0.10
0.6						. A	-0.15
							-0.20
0							-0.25
- 80							-0.30
							-0.35
1.0							-0.40
-		and the second			A		-0.47
(1.128 μm, 0.095 μm): 60.8 pm							

Difference (= removed features)



Conclusion

- We have seen common tools that you may use on most of your data:
 - Tilt correction
 - Polynomial background subtraction
 - Median line correction
 - Scars removal
- Fourier filtering can also be a powerful tool, but it should be used very carefully